

9-A- SIDE FOOTBALL RULES

- Playing Ground:** A suggested size is approximately 110 x 60m.
- The Ball:** Any suitable size 4 synthetic football U15, size 4 synthetic or leather U18.
- The Team:**
- a) The team shall consist of up to a maximum of 9 players who can take the ground at any one time. Any number of reserves are allowed.
 - b) Interchange of players may take place at any time.
 - c) The team shall consist of three forwards, three centre line players and three backs. This can be known as Line 1 (Forward line), Line 2 (Centre line) and Line 3 (Back line). Players can move through all lines.
 - d) At each Half Time Break, players must change positions and teams swap directions they are kicking to.
 - e) Players may be replaced due to injury at any time.
 - f) Where difficulty occurs fielding full numbers both coaches and team managers must agree to assist to equate player numbers.
 - g) Players must stay in the one position for the entire quarter. If this player is to be replaced it must occur in the position he/she is playing.
- Playing Time:** Two 10 - 15 minute halves.
(This may change depending on the agreed length of the game)
- Start of Play:**
- a) The game shall be started by a ball-up between two players in the centre of the ground.
 - b) A player may not grab the ball at ball-ups and play on. They must knock, palm or punch the ball and cannot play the ball again until it has been touched by another player.
 - c) No more than three players from each team shall be closer to the ball-up than approximately 20 meters, ie players to stay in zone.
 - d) After a goal, the ball is taken to the centre and restarted as in Rule 5(a).
 - e) If a point is scored, the opposition full back shall kick in from no more than 10 meters out from goal.

Out of Bounds: a) When the ball goes out of bounds by either foot or hand, the nearest opponent shall kick the ball in. They may not kick for goal from an outer bounds kick in.

b) If there is doubt as to which team forced the ball out of bounds, the umpire shall throw the ball up.

Tackling: Players can:

a) Tackle an opponent between the knee and shoulder region as in standard football rules.

b) Bump the player in the side only.

c) Knock the ball out of an opponent's hand.

d) Steal the ball out of an opponent's hand.

e) Push the player in the side.

Mark: Any player catching a ball directly from the kick of another player, provided the ball has travelled at least 10 metres, shall be awarded the mark.

Bouncing the Ball: A player in possession may bounce the ball only once.

Kicking off the Ground: A player is not permitted to deliberately kick the ball off the ground.

Order off Rule: To be applied. The period of penalty may be left to the umpires discretion.

Coaches: Coaches are not permitted on the ground during the course of the game unless attending an injury.

Runners: No runners.

Kicking for Goal: a) Only the forward line (Line 1) may score for their team. These players should be identified by using Forward Bibs or wrist bands.
b) No score will be allowed when kicked from an out of bounds free kick.

Goal Posts: Goal distances to be equal at both ends preferably 6 metres.